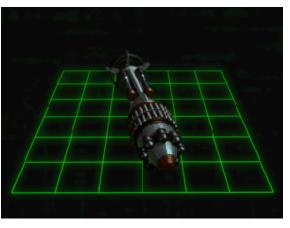


Starships D6 / GTM-13 Helios

GTM-13 Helios

The GTM-13 Helios is the product of an entire generation of high-energy physics research, based primarily at the GTVA particle accelerator complex near Antares. The most powerful warhead in the fleet's arsenal, the Helios generates a massive shockwave from the cataclysmic annihilation of matter and antimatter, triggered upon impact with its target. Each bank of Helios warheads can fire only once every 30 seconds. The



Helios is prohibitively expensive to produce, thus its deployment is severely restricted.

Model: GTM-13 Helios Type: Missile Scale: Capital Skill: Starship Gunnery Cost: 21,000 Fire Rate: 1/6 Fire Control: -1D Space Range: 1-8/12/19.5 Atmosphere Range: 100-800/1200/1950 Damage: 7D Game Notes: The Helios has a blast radius of 270m, any vessels within that range also take damage from the weapon blast unless they can dodge out of the blast area.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga All text from Freespace 2, HTML and logos done by FreddyB Images stolen from Freespace 2, copyright Volition. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster <u>FreddyB</u>.