

Model: Merr-Sonn Farbang Blaster Grenade

Type: Blaster Grenade

Scale: Character

Skill: Missile Weapons

Cost: 300

Availability: 3, R

Range: Half blaster

Blast Radius: 0-2/4/6/10

Damage: 5D/4D/3D/2D



Description: The Farbang Blaster Grenade is a finned grenade with a small drive in its tail. It is placed over the muzzle of a blaster, which is then fired on stun powering the grenades drive enabling it to achieve far superior range compared to a thrown grenade. This weapon only works however on blasters which have small enough barrels for the grenade to fit around them, and thus has been only a limited success. However, for those that can use it, the Farbang can be really handy in a situation where you can't get close enough to use a hand grenade, thus generating enough sales for Merr-Sonn to continue producing the weapon.

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Alex Panzerkit, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).