

## D77C-NMPD PELICAN

Craft: Misriah Armory D77C-NMPD Pelican Dropship

Type: Modified multi-role transatmospheric dropship

Scale: Starfighter

Dimensions:

-Length: 30.5 m

-Width: 23.5 m

-Height: 10m (10.5 with landing gear extended)

Skill: Aircraft piloting: Pelican

Crew: 3 (pilot, co-pilot, crew chief)

-gunners: 1 (gunner/crewchief)

-skeleton: 1/+5

Crew Skill: Firearms 3D, space transport piloting 4

Passengers: 10

Cargo Capacity: 10 metric tons

Consumables: N/A

Cost: 60,000 cR (new), 35,000 cR (used)

Nav Computer: Yes

Maneuverability: 3D

Speed:

-Space: 7

-Atmosphere: 350; 1,000 kmh

Hull: 4D

Sensors:

Passive: 25/1D

Scan: 50/2D

Search: 100/3D

Focus: 4/4D

## WEAPONS:

AIE-486H Heavy Machine Gun

Location: Mounted in rear/troop bay

Fire Arc: Rear

Crew: 1 (crew chief/passenger)

Skill: Firearms

Scale: Character

Fire Control: 2D

Range: 10-50/100/300m

Damage: 5D



Ammo: 200  
Rate of Fire: 4  
Special: Automatic

#### DESCRIPTION:

The D77C-NMPD Pelican Dropship was a variant of the D77H-TCI Dropship used by the police department of New Mombasa, Kenya.

#### WRITE-UP NOTE:

The NMPD Pelican was seen used only in atmosphere, and might only be intended for such use. However, considering that New Mombasa was an important city with a skyhook to orbit for shipping and trade, it is very likely that the NMPD's jurisdiction and training extended to orbital space. Therefore, their Pelican dropships would still be able to enter and leave an atmosphere when the situation calls for it.

-----

#### -GAME NOTES-

**AIRLIFTING:** Though the NMPD Pelican is a variant of the D77H-TCI model, it does not have the ability to airlift other vehicles and equipment in its rear section like the standard military model, due to the addition of its sensory equipment along its hull.

**AUTOMATIC WEAPONS:** The NMPD Pelican usually has an automatic machine gun mounted at its back hatch (though this could have been a modification UNSC soldiers to fight the Covenant at the Battle of Mombasa). The Rate of Fire for an Automatic Weapon represents a short burst, but they can fire more shots than their listed Rate of Fire. For every +1 shot, increase the Range Difficulty by 1 level. If the attack makes the Difficulty, all shots hit the target. If the base Range Difficulty is made, but the altered one is not (the higher Difficulty for firing extra shots), then one shot hits, and all others miss (and are expended from the Ammo).

**MODIFICATIONS:** The D77C-NMPD Pelican has a couple of obvious differences from the military versions. There are police lights on various parts of the hull, including on the wings where hard points might be. Another difference is that this model has better sensory equipment attached to various points on the hull, most notably in the chin mount where weapons would be mounted on the military variants. These sensors give the D77C-NMPD model better range and ability for the crew to locate targets of value in police operations.

-----

#### BACKGROUND

Overall, the craft is almost identical to the military D77H-TCI variant used

by the UNSC Marine Corps, with the exception of its police livery and a number of additions, including a high-speed camera on the bow of the dropship to monitor traffic and a rescue cable at the rear of the troop bay. Each of these dropships is armed with an AIE-486H Heavy Machine Gun in the troop bay.

## HISTORY

Until the Battle of Earth, these Pelicans were used in traffic, surveillance, search & rescue, and prisoner transport roles.

### Battle of Mombasa

During the Battle of Mombasa, the D77C-NMPD was used to transport personnel, to coordinate evacuation efforts, to get the city's population out of the city, and to fight against the invading Covenant Army. Police Commissioner Kinsler, the highest ranking officer of the NMPD, used one such dropship to locate and kidnap Sadie Endesha. It was later destroyed by Vergil by ramming into it with the automated piloting system on an Olifant garbage truck.

When the Prophet of Regret's Assault Carrier entered Slipspace above the city, most of the NMPD was held up fighting the Covenant Army on the ground. After the siege at the ONI Alpha Site, an NMPD Pelican evacuated Marines Cpl. Taylor Miles, PFC Michael Crespo, and a number of police officers, just before the building was destroyed by a controlled demolition. This Pelican later flew the Marines to the NMPD Headquarters in order to extract GySgt Eddie Buck and LCpl Kojo Agu; While landing, two Type-26 Banshees ambushed the Pelican and shot it down, where it crashed in a construction zone high above the city streets. A single NMPD officer, and a squad of Marine shock troopers defended the downed Pelican from Covenant reinforcements.

## OTHER INFO

Production information:

-Class: Pelican-class Dropship

-Role: Aerial support and crowd control

Technical specifications:

-Length: 30.5 meters (100.3 feet)

-Width: 23.5 meters (76.9 feet)

-Height: 10.0 meters (35.9 feet)

-Engine: 2 Main engines and numerous thrust vectoring nozzles

-Hull: Radiation shielding

-Crew: Three (pilot, co-pilot, and crew chief)

-Passengers: Ten

Chronological and affiliation:

-Era: Human-Covenant War

-Affiliation: New Mombasa Police Department

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster FreddyB.