CHARACTER NAME ? Darth Baras
TEMPLATE TYPE: Sith Lord
SPECIES - Human
GENDER - Male
HEIGHT - Unknown
MOVE - 10
Hair color: Gray
Eye color: Yellow

DEXTERITY: 4D
    Brawling Parry: 4D+2
    Dodge: 8D
    Lightsaber: 9D+1
    Melee Combat: 6D+2
    Melee Parry: 5D
    Blaster: 5D
PERCEPTION: 2D+1
    Search: 5D+1
    Sneak: 4D
    Bargain: 5D+1
    Command: 9D+2
KNOWLEDGE: 3D
    Intimidation: 6D
    Languages: 7D+2
    Scholar (Jedi Lore): 5D+1
    Scholar (Sith Lore): 8D
    Survival: 6D+1
    Willpower: 7D
STRENGTH: 4D
    Brawling: 5D
    Climbing/Jumping: 4D+2
    Stamnia: 8D+1
MECHANICAL: 2D
    Astrogation: 5D+1
    RepulsorLift Operation: 4D
    Space Transports: 6D+2
    Starship Gunnery: 4D+1
    Star Fighter Piloting: 7D+1
    Starship Shields: 5D+1
TECHNICAL: 3D

    Computer Programming/Repair: 4D+2
    Lightsaber Repair: 6D+2
    Repulsorlift Transports Repair: 4D
    Space Transports Repair: 3D

FORCE SENSITIVE ? Y
FORCE POINTS 26
DARK SIDE POINTS 24
CHARACTER POINTS 15

Control 9D
Sense 10D
Alter 9D+2

Force Powers: Lightsaber combat, Force Lighting, Absorb/Dissipate Energy, Accelerate Healing, Concentration, Contort/Escape, Control Pain, Emptiness, Enhance Attribute, Hibernation Trance, Rage, Resist Stun, Combat Sense, Danger Sense, Life Detection, Life Sense, Magnify Senses, Sense Force, Telekinesis, Affect Mind, Projected Fighting, Telekinetic Kill, Lesser Force Shield

Equipment: Lightsaber (red) 5D
Sith robes

Charcter Bio - Darth Baras was a Dark Lord of the Sith of the resurgent Sith Empire during the Great Galactic War waged between the Empire and the Galactic Republic as well as the brother of Darth Ekkage. He served the Empire as ambassador to Alderaan during the peace talks at the close of the war. He was instrumental in the Treaty of Coruscant and later returned to Korriban to report his success on Alderaan to the Sith Emperor's Dark Council.

As the Cold War began to progress, Baras and his bitter rival, Darth Angral, attempted to bring a most promising Jedi Knight, future Grand Master Satele Shan, to the dark side of the Force on Dantooine, but failed. Nevertheless, it brought out Baras' strategy of breaking Jedi who were unwilling to live with the Treaty of Coruscant.

Overtime, Baras planned on becoming the Voice of the Emperor. To do this, he selected and manipulated an apprentice of his own to eliminate all that opposed him. However, this ambition became his undoing.
Darth Baras was very sure of himself, as well as very confident in his knowledge of how the Jedi and the Galactic Republic would respond to the Sith Empire's demands after the sacking of Coruscant. He knew the Jedi and the Republic would have to accept the demands laid out by the Sith once they held Coruscant captive and at their mercy.

Unlike other Sith, Baras appeared to be particularly unambitious, as well as more rational than his fellow Sith Lord Angral. In fact, when Shan apologized to him following their duel, she sensed even more peace in him than in Dar'nala. He made a point of supporting those who found themselves disadvantaged within

the Empire such as Malavai Quinn and Vemrin.

Baras was, however, just as manipulative as his fellow Sith, shown when he tried to sway Shan over to the dark side and used Dar'Nala's own machinations to try to do so. Though he was skilled in allowing his minions to believe themselves valued by the Sith Lord he ultimately had no problem with abandoning them the moment it became convenient. He protested loyalty to his master, but like all Sith drove to destroy him to advance his own ambitions. Indeed his ultimate ambition was shown by his attempt to seek full control of the Empire and include the Emperor himself in his manipulations, something not even the most powerful of Sith Lords would contemplate.