

Name: Neural wave relaxer helmet Type: Personal Entertainment System Scale: Character Cost: 2,500 (power cells: 25) Availability: 2 Game Notes: Entertainment system, +1D to willpower to remain calm and resist panic, -1D to all observation based skills (Search, etc)



Description: Neural wave relaxer helmets were a type of headwear that consisted of a silver tri-pronged head piece with a translucent orange visor that covered the wearer's eyes. The alien Loatha Sommover wore a neural wave relaxer helmet while on the planet Cantonica in the city Canto Bight in the year 34 ABY.

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