

Weapons D6 / Command Cloak

Command Cloak

Type: Cape biot Effect: +1 Intimidation

Special: A Command Cloak is literally connected into the body of the wearer as an implant. The Command Cloak is connected to the character's body via claws that grip onto the shoulder blades through cuts made in the flesh. A character who is receiving the Command Cloak must make a Heroic Stamina check to resist the effects of the extreme pain.

Special: Yuuzhan Vong Biot: Yuuzhan Vong Biots, like themselves, are completely indetectable through the Force, and cannot be directly affected by it (inderect methods, such as throwing a rock at the biot, still work, but powers such as Lightsaber Combat, Detect Life or Telekinesis do not work).

Description: The Command Cloak was a variety of biotic cape that was worn by high-ranking members of the Yuuzhan Vong Warrior caste who had attained the rank of Commander or higher. This implant was a biot of extreme prestige, and served little purpose other than to convey a greater sense of respect into other Yuuzhan Vong as well as serving as a testament to the individual's rank and stamina.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga All text by Joe St Laurent, HTML and logos done by FreddyB Images stolen from an unknown website at some remote time in the past. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster <u>FreddyB</u>.