

Starships D6 / Weequay pirate ship

Model: Weequay pirate ship

Scale: Capital

Length: 120 meters

Skill: Capital ship piloting: Weequay pirate ship

Crew: 71; Gunners: 6; Skeleton: 5/+10

Passengers: 20

Cargo Capacity: 900 metric tons

Consumables: 1 year

Cost: 110,000

Hyperdrive Multiplier: x3 Hyperdrive Backup: x14 Nav Computer: Yes Maneuverability: 1D+1

Space: 5 Hull: 3D+1 Shields: 2D Sensors:

> Passive: 55/0D+2 Scan: 85/1D+2 Search: 140/2D Focus: 6/3D+2

Weapons:

2 Laser Cannons

Fire Arc: front Crew: 3 each Scale: Capital

Skill: Starship gunnery

Fire Control: 2D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5 km

Damage: 4D

Description: A Weequay pirate ship was a type of starship used for transport and operated by Weequay pirates.

Around 21 BBY, a Weequay pirate ship known as the Marauder was used as a gladiatorial fighting arena for droids. It was later used as target practice by Separatist General Grievous and was destroyed. Another Weequay pirate ship was seen on Zygerria seconds before Jedi Masters Kenobi and Skywalker landed on the planet.



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