Starships D6 / Havoc Marauder {as port

Name: Havoc Marauder Type: Shuttle/Transport

Scale: Starfighter Length: 23 meters

Skill: Space Transports Piloting: Havoc Marauder

Crew: 2; Skeleton: 1/+5

Crew Skill: Space Transports 5D, Starship Gunnery 5D,

Starship Shields 4D, Astrogation 4D

Passengers: 20

Cargo Capacity: 35 metric tons

Consumables: 1 month

Cost: Not for sale to civilians
Hyperdrive Multiplier: x1
Hyperdrive Backup: na
Nav Computer: Yes
Maneuverability: 1D

Space: 7

Atmosphere: 350; 1050 kmh

Hull: 4D Shields: 1D Sensors:

> Passive: 25/0D Scan: 45/1D Search: 85/2D Focus: 3/3D

Weapons:

Laser Cannons (3)

Fire Arc: Front

Skill: Starship Gunnery

Fire Control: 1D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5 km

Damage: 5D

Description: The Havoc Marauder was the personal starship of Clone Force 99, also known as the "Bad Batch". The craft was unique compared to other Grand Army of the Republic starships, so it was used for the Bad Batch's covert and undercover missions throughout the Clone Wars. It had nose art depicting Naboo senator Padmé Amidala in a provocative fashion with the subtitle, "Good to be Bad".



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