



# Races D6 / Glymphids

## Glymphids

Attribute Dice: 12D

DEXTERITY: 2D/4D

KNOWLEDGE: 1D/3D

MECHANICAL: 2D/4D

PERCEPTION: 1D/3D

STRENGTH: 2D+1/4D+2

TECHNICAL: 2D/4D

### Story Factors:

- Bodyguards: Glymphids have an inborn desire to protect and serve.

This comes from their service to their sister species, the Dympledts.

They usually become bodyguards, hit men, or otherwise work for crime syndicates. More noble-minded Glymphids become police officers, Sector Rangers, or even Jedi.

Size: 0.9-1.2 meters

Move: 9/11

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Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Armage Bedar, HTML and logos done by FreddyB

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