StarGate SG1 / Lt. Colonel Nathaniel Se

Name: Lt. Colonel Nathaniel Serling
Army Officer Soldier 8 Officer 2 (O-5)
Init: +13 (+8 Class, +2 Dex, +3 Specialty)
Defense: 17 (+5 Armor, +2 Dex) (+4 Class)
Speed: 30 ft
WP: 14
VP: 84
Attack: +9 melee, +11 ranged
SQ: Accurate, Armor Use +2, Damage Reduction 1/-, Encouragement, Lead the Charge (damage), Macro-Specialty (+3 to damage rolls using ready action, +3 Initiative bonus), Tactics 1/session (+2 bonus), Weapon Specialization (SMG)
SV: Fort +8, Ref +6, Will +11
SZ: M

Abilities: Str: 10, Dex: 14, Con: 14, Int: 16, Wis: 14, Chr: 14

Skills: Bluff +9 (19-20), Bureaucracy +9, Climb +6, Concentration +5, Cultures +3, Demolitions +11, Diplomacy +12 (19-20), Driver +8, First Aid +3, Innuendo +3, Intimidate +8/+10 (19-20), Jump +6, Knowledge (Military History) +8, Profession (Military) +5, Sense Motive +5, Spot +14, Survival +10, Tumble +8

Feats: Armor Proficiency (light, medium, heavy), Coolness Under Fire, Hard Core, Perfect Stance, Persuasive, Point Blank Shot, Precise Shot, Speed Trigger, Talented (Diplomacy), Weapon Group Proficiency (handgun, hurled, melee, rifle, tactical)Attacks
Beretta Model 92FS +11 1d10+1
FN P90 +10 1d10+3
Unarmed +9 1d3

Gear: SG Team Bundle, Kevlar Vest with Insert and Ballistic Helmet (DM +3, DR 5, ACP -3), other bundles as needed (by mission).

Background:
U.S. Army Lieutenant Colonel Nathaniel Serling was born in Mount Vernon, New York.
He attended Fordham University in New York City.
He has served in command of a tank crew during the Iraq conflict.
His assignment to the Stargate programme is only a recent accomplishment.

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