

## Characters D6 / Maggie

Name: Maggie Species: Human Gender: Female

MOVE: 10

DEXTERITY: 3D+1

Blaster: 4D+2 Dodge: 4D+2

Brawling Parry: 4D+1 Vehicle Blasters: 5D

PERCEPTION: 2D+2

Command: 4D+1

Search: 3D Hide: 3D+1 Sneak: 4D

KNOWLEDGE: 2D+1

Alien Species: 3D Languages: 4D+2 Law Enforcement: 3D

Tactics: 3D+2 Willpower: 3D Survival: 4D+1

STRENGTH: 2D+1

Climbing/Jumping: 2D+2

Brawling: 4D

MECHANICAL: 3D+2

Starfighter Piloting: 5D+2
Starship Gunnery: 5D+1
Space Transports: 4D+2
Repulsorlift Operation: 5D+1

TECHNICAL: 2D

Stafrighter Repair: 3D+1
Blaster Repair: 3D+1

First Aid: 3D

**EQUIPMENT: 250 Credits** 

Blaster Pistol 4D, Rebel Uniform, X-Wing Starfighter,

Astromech Droid, Commlink



FORCE SENSITIVE: N FORCE POINTS: 2 DARK SIDE POINTS: 0 CHARACTER POINTS: 3

Description: Maggie was a former Human female Imperial who defected and joined the Alliance of Free Planets as a pilot and officer during the Galactic Civil War.

Maggie served as both a starfighter pilot and a soldier during the Nagai-Tof War. Shortly after the Battle of Endor, she traveled to the planet Godo to investigate a strange plague that was affecting the native inhabitants. Later, she was part of a small team sent to infiltrate the Tof base on Saijo during the last battle of the war.

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