

Name: Choco

Manufacturer: Industrial Automaton

Product line: R-series

Model: R2-series astromech droid

Class: Astromech droid

DEXTERITY 1D

KNOWLEDGE 1D

MECHANICAL 2D

Astrogation 5D, Space Transports 3D, Starfighter Piloting 3D

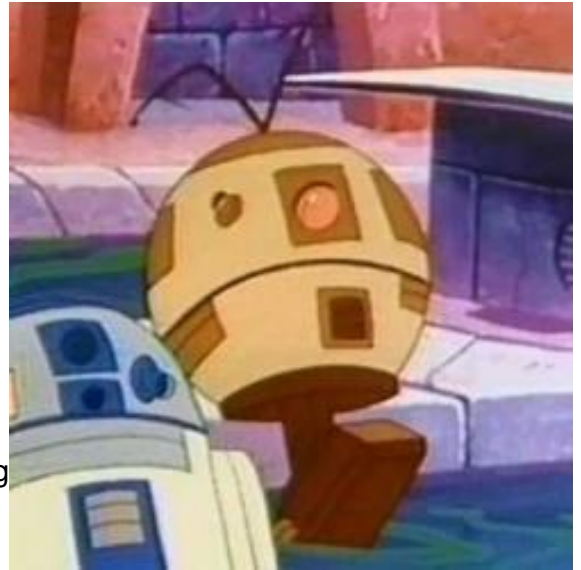
PERCEPTION 1D

STRENGTH 1D

TECHNICAL 2D

Computer Programming/Repair4D, Starfighter Repair 5D\*

\* Astromech droids, if acting in co-pilot capacity, may attempt starship repairs while in flight.



Equipped With:

Three wheeled legs (one retractable)

Retractable heavy grasper arm (lifting skill at 2D)

Retractable fine work grasper arm

Extendable 0.3 metre long video sensor (360o rotation)

Small electric arc welder (1D to 5D damage, 0.3 metre range)

Small circular saw (4D damage, 0.3 metre range)

Video display screen

Holographic projector/recorder

Fire extinguisher

Acoustic signaller

Small (20cm. by 8 cm.) internal "cargo" area

Some additional tools and equipment

Move: 5

Size: 0.96 meters

Description: Choco was an R2 unit with a rounded body and only one center leg who was a prisoner of the Great Heep on the planet Biitu. The clumsy droid was the first to encounter R2-D2 after he had been thrown, deactivated, into the Heep's Droid harem. Extending one of its hidden mechanical arms, the droid reactivated R2 and the two droids quickly became friends. However, the friendship suffered a setback after R2-D2 became infatuated with an egg shaped astromech droid named KT-10 and began ignoring the spherical droid. Following the defeat of The Great Heep, the spherical droid joined forces with the

other liberated astromechs to revive KT-10, who had been completely drained of power as a result of being fed to The Great Heep.

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