



Weapons D6 / q-42 krikkit Portable Proton

Portable Proton Torpedo Launcher

Some of the more vicious Imperial engineers developed a smaller portable proton torpedo launcher for ground troop use that proved to be very effective in mass usage against ground battles. However, the weight makes it very impractical for troops to carry around without being slowed down greatly.

Model: q-42 krikkit Portable Proton Torpedo Launcher

Type: Portable artillery

Scale: Character

Skill: Missile Weapons

Ammo: 1

Cost: 75,000

Availability: 3, R, X

Fire Rate: 1

Fire Control: 3D

Range: 50 meters

Damage: 9D+2

Weight: 100 lbs

Game Notes: Due to the weight of the launcher, any character using it suffers a -2d dex penalty and their move space any time they are carrying it on foot is cut in half. As well, the launcher must be reloaded after each fire and takes an entire round to reload. The character must also make a difficult strength roll to maintain their balance after firing and a moderate lifting roll to even heft it at any time.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Gaib Riviere, HTML and logos done by FreddyB

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