Name: Core Galaxy Systems Dreadnaught

Scale: Capital

length: 900 meters

Skill: Capital Ship Piloting: Dreadnaught

Crew: 45. Gunners: 20, Skeleton: 25/+15

Crew Skill: Astrogation 3D. Capital Ship Gunnery 4D+1, Capital Ship Piloting 4D, Capital Ship Shields 4D, Sensors 2D+2

Passengers: 50

Cargo Capacity: 3.000 metric tons

Consumables: 2 weeks

Cost: 900,000 credits (new). 500,000 (used)

Hyperdrive Multiplier. x10

Hyperdrive Backup: x22

Maneuverability: 1D

Space: 4

Atmosphere: 275: 800 kmh

Hull: 5D

Shields: 3D

Sensors:

    Passive: 20/1 0

    Scan: 45/20

Weapons:

    Heavy Turbolaser

        Fire Arc: Forward

        Crew: 3

        Skill: Capital Ship Gunnery

        Fire Control: 1D+1

        Space Range: 1-8/I5/30

        Atmosphere Range: 100-300/1.2/2.5 kilometers

        Damage: 5D

    16 Laser Cannons

        Fire Arc: 4 front, 4 back, 4 left, 4 right
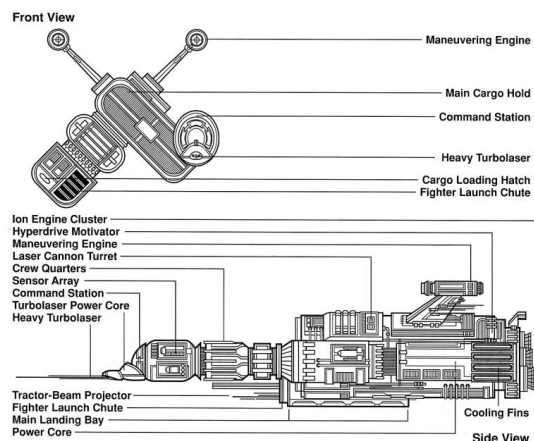
        Crew: 1

        Scale: Starfighter

        Skill: Starship Gunnery

        Fire Control: 2D~2

        Space Range: 1-3/7/10

        Atmosphere Range: 50-100/250/400 meters

        Damage: 4D

Front View

Maneuvering Engine
Main Cargo Hold
Command Station
Heavy Turbolaser
Cargo Loading Hatch
Fighter Launch Chute

Ion Engine Cluster
Hyperdrive Motivator
Maneuvering Engine
Laser Cannon Turret
Crew Quarters
Sensor Array
Command Station
Turbolaser Power Core
Heavy Turbolaser

Tractor-Beam Projector
Fighter Launch Chute
Main Landing Bay
Power Core

Cooling Fins

Side View

4 Tractor-beam Projectors

    Fire Arc :1 front, 1 back, 1 right, I left

    Crew: 2

    Skill: Capital ship gunnery

    Fire Control: 3D

    Space Range: 1-3/12/20

    Atmosphere Range: 2-6/15/40 km

    Damage: 4D

Description: The Core Galaxy Systems Dreadnaught was a military vessel built by Core Galaxy Systems for the Republic Navy before the time of the Great Sith War.

Core Galaxy Systems Dreadnaughts were aimed at planetary assault and occupation and could operate in an atmosphere as well as land on a planetary surface. This type of vessel normally used its turbolasers to blast through planetary defense armadas, then enter a planet's upper atmosphere to allow its drop ships to deliver a planetary invasion force.

Enforcer One was a modified Dreadnaught, and the Rig appeared to be a highly modified vessel, serving as a space station thousands of years after the Old Sith Wars.