

Name: Tarrant Snil
 Homeworld: G'wenee
 Died: 11 ABY, Genon
 Species: Human
 Gender: Male
 Hair color: Blond
 Eye color: Black
 Skin color: Light
 Move: 10



DEXTERITY: 2D

Blasters: 4D+1
 Brawling Parry: 4D
 Dodge: 4D+2

PERCEPTION: 3D+2

Bargain: 4D
 Command: 4D+1
 Con: 4D+2
 Investigation: 5D+1
 Persuasion: 4D+2
 Search: 5D+2

KNOWLEDGE: 2D

Languages: 4D+1
 Law Enforcement: 4D+2
 Planetary Systems: 4D
 Streetwise: 5D

STRENGTH: 2D

Brawling: 4D

MECHANICAL: 2D

Communications: 3D+2
 Repulsorlift Operation: 4D
 Space Transports: 3D

TECHNICAL: 2D

Computer Programming/Repair: 3D+2
 Droid Programming/Repair: 3D+1
 Security: 4D+2

EQUIPMENT

CREDITS - 250

Customs Officer Uniform, Comlink, Datapad, Blaster Pistol (4D)

FORCE SENSITIVE - N
FORCE POINTS 1
DARK SIDE POINTS 0
CHARACTER POINTS 3

Description: Tarrant Snill was an Imperial customs officer who worked in Lay Pa-Sidian on G'wenee. As part of his plan to ingratiate himself with Grappa the Hutt, Kir Kanos captured Snill under the guise of bounty hunter Kenix Kil. Upon returning Snill to Grappa, Snill was handed over to the ferocious Zanibar.

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