

Name: Tront

Species: Gamorrean

Gender: Male

Hair color: None

Move: 10

DEXTERITY: 2D

Blaster: 4D+2

Brawling Parry: 5D

Dodge: 4D+1

Melee Weapons: 5D+1

Melee Parry: 4D+1

PERCEPTION: 2D+2

Gambling: 3D+2

Search: 3D+2

Hide: 3D+2

Sneak: 4D+1

KNOWLEDGE: 1D

Intimidation: 4D

STRENGTH: 5D

Brawling: 6D+1

Stamina: 5D+2

MECHANICAL: 1D+2

TECHNICAL: 1D



Special Abilities:

Voice Box: Due to their unusual voice apparatus, Gamorreans are unable to pronounce Basic, although

they understand it perfectly well.

Stamina: Gamorreans have great stamina-whenver asked to make a stamina check, if they fail the first check they may immediately make a second check to succeed.

Skill Bonus: At the time the character is created only, the character gets 2D for every ID placed in the melee combat, brawling and thrown weapons skills.

EQUIPMENT

CREDITS - 220

Armoured Uniform (+2 vs Physical Damage, +1 vs Energy Damage), Blaster Rifle (5D), Vibro-Axe (Str+2D damage)

FORCE SENSITIVE N

FORCE POINTS 1

DARK SIDE POINTS 3

CHARACTER POINTS 4

Description: Tront was a Gamorrean pirate who worked for Grappa the Hutt under the command of Sol Mon. Tront hated droids, and never missed an opportunity to damage or destroy one, particularly 4/NG.

Tront, like many Gamorrean guards, wore a strap across his chest with an armor uniform underneath. He carried a Vibro-ax and a blaster.

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