

ame: Zzzanmxl

Homeworld: Xo

Species: Zanibar

Gender: Male

Hair color: None

Eye color: Black

Move: 10

DEXTERITY: 4D+1

Blaster: 5D+2

Brawling Parry: 5D+1

Dodge: 6D+1

Melee Combat: 6D

Melee Parry: 5D+2

PERCEPTION: 4D+1

Bargain: 5D+2

Command; Zanibar: 5D+2

Hide: 5D

Persuasion: 5D+2

Search: 5D+1

Sneak: 6D+1

KNOWLEDGE: 3D+1

Alien Species: 4D+1

Intimidation: 7D

Languages: 4D+1

Planetary Systems: 4D+2

Streetwise: 6D

Tactics: 4D+1

Value: 6D+1

Willpower: 5D

STRENGTH: 3D

Brawling: 5D+2

Climbing/Jumping: 5D+1

Stamina: 4D

MECHANICAL: 2D

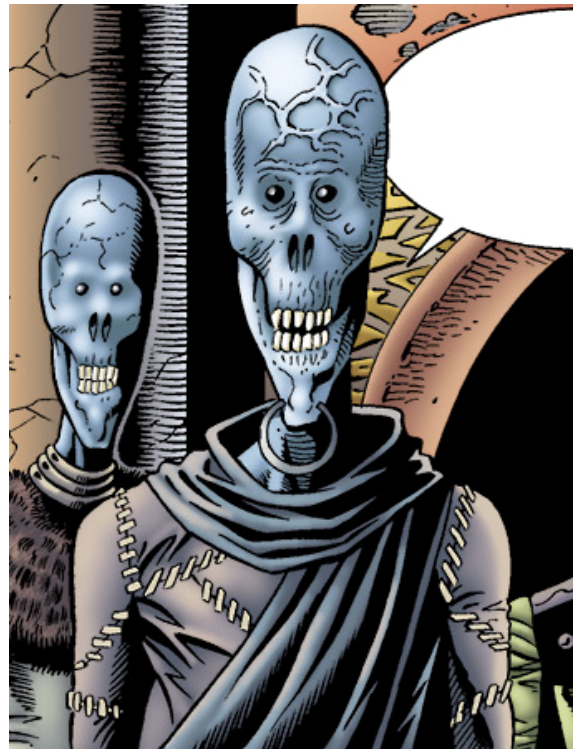
Astrogation: 4D+1

Repulsorlift Operation: 5D+1

Space Transports: 4D+2

Starship Gunnery: 5D

TECHNICAL: 2D



Blaster Repair: 4D+1

Security: 4D

Special Abilities:

Skull Like Appearance: Zanibar's precise movement and death like appearance causes other species to find them disturbing, giving Zanibar a +2D to Intimidation rolls.

EQUIPMENT

CREDITS - 100

Blaster Carbine (5D damage), Knife (Str+1D damage), Patchwork Clothing, Starship, Stun Grenades

FORCE SENSITIVE : Y

FORCE POINTS 2

DARK SIDE POINTS 5

CHARACTER POINTS 7

Description: Zzzanmxl was the leader of a band of Zanibar mercenaries and bounty hunters.

*Biography*

He and his troops worked for Grappa the Hutt during the time of the New Republic. Zzzanmxl had made a deal with Grappa that they would work for him and in return, he would provide them with sentients that they could sacrifice in their religious rituals.

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