



Starships D6 / Corellian Corvette (CR-92)

Corellian Corvette (CR-92)

The Corellian Corvette was a common multipurpose vessel. It was a modular design and could be configured for cargo transport, passenger liner service, or even military duty. The Corellian Corvette was so common among legitimate shipping, passenger, and government interests that many pirates and smugglers had taken to using it for their own purposes.

The CR-92 is what Corellian Engineering Corporation advertised as THE Corellian Corvette. Adequately armed and armored, the CR-92 was a very versatile vessel.

Model: Corellian Engineering Corporation CR-92 Corvette

Type: Multi-purpose mid-sized vessel

Scale: Capital

Length: 154 meters

Skill: Capital Ship piloting: Corellian corvette

Crew: 30 to 165, depending upon configuration

Crew Skill: Astrogation 3D, capital ship piloting 3D+2, Capital ship
gunnery 4D+1, capital ship shields 3D, sensors 3D+1

Cargo Capacity: 3,000 metric tons

Consumables: 1 year

Cost: 3.5 million (new), 1.5 million (used)

Hyperdrive Multiplier: x2

Nav Computer: Yes

Maneuverability: 2D

Space: 6

Atmosphere: 330; 950 kmh

Hull: 4D

Shields: 2D

Sensors:

Passive: 40/1D

Scan: 80/2D

Search: 100/3D

Focus: 5/4D

Weapons:

2 Double Turbolaser Cannons

Fire Arc: 1 dorsal turret, 1 ventral turret

Crew: 1

Skill: Capital ship gunnery

Fire Control: 3D

Space Range 3-15/35/75

Atmosphere Range: 6-30/70/150 km

Damage: 4D+2

4 Turbolaser Cannons

Fire Arc: 2 left dorsal turret, 2 right dorsal turret

Crew: 1

Skill: Capital ship gunnery

Fire Control: 3D

Space Range 3-15/35/75

Atmosphere Range: 6-30/70/150 km

Damage: 4D

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Ryan Matheny, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).