

Name: Jell Spiel Homeworld: Bespin Species: Human Gender: Male

DEXTERITY: 2D Blaster: 4D+2 Brawling Parry: 4D Dodge: 4D+2 Vehicle Blasters: 5D+2 KNOWLEDGE: 2D Intimidation: 5D+1 Law Enforcement: 4D Streetwise: 4D PERCEPTION: 2D Investigation: 3D Search: 4D+1 STRENGTH: 3D Brawling: 4D+1 Climbing/Jumping: 3D+1 **MECHANICAL: 3D** Communications: 4D+2 Repulsorlift Operation: 5D+2 **TECHNICAL: 2D** First aid: 3D+2 Security 3D

Move: 10 Force Sensitive: N Force Points: 1 Dark Side Points: 0 Character Points: 3

Equipment:

Blaster Pistol (4D), Comlink, Wing Guard Uniform, Storm IV Twin Pod Cloud Car

Description: Jell Spiel was a Human male from Bespin who served the Bespin Wing Guard as a cloud car pilot during the Galactic Civil War. He co-piloted one of two Storm IV Twin-Pod cloud cars near Cloud City in 3 ABY when the Millennium Falcon arrived there. One Cloud Car fired warning shots at the freighter before escorting it to a landing platform. Spiel's experience as a pilot of cloud car prototypes



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