Characters D6 / Keyan {Lucky} Farlande

Name: Keyan Farlander

Species: Human Gender: Male Hair color: Brown Skin color: Light

DEXTERITY 2D

Blaster 5D+2

Brawling Parry 5D

Dodge 5D+1

Vehicle Blasters: 4D+2

KNOWLEDGE 2D

Bureaucracy 3D+2

Languages 4D

Planetary Systems 5D+1

Tactics 4D+2

PERCEPTION 3D

Bargain 5D

Command 4D

Persuasion: 5D+2

STRENGTH 3D+1

Brawling: 5D+1

Climbing/Jumping: 3D+2

MECHANICAL 3D+2

Astrogation 4D+2

Communications 4D

Repulsorlift Operation 4D+2

Sensors: 5D+1

Starfighter Piloting 6D+2

Starship Gunnery 6D

Starship Shields 5D+2

TECHNICAL 2D

Droid Programming/Repair 4D

Starfighter Repair 4D+2

Security 3D+2

Special Abilities:

Force Skills:

Control 2D+1

Sense 2D



Alter 1D+2

Force Powers:

Control Pain, Affect Mind, Telekinetic Kill, Sense Path

Force Sensitive: Y
Force Points: 3
Dark Side Points: 0

Character Points 6

Move: 10

Equipment: Blaster pistol (4D), Rebel Flight Suit, Comlink

Description: Keyan Farlander, nicknamed "Lucky", was an Agamarian male Jedi Knight who served in the Alliance to Restore the Republic and New Republic military. A native of the small town of Tondatha, Farlander joined the Agamar Resistance after his hometown was destroyed in an attack by forces of the Galactic Empire, leaving his mother and father dead and sister badly burned. After attending a recruitment rally by Rebel leader Mon Mothma, Farlander decided to join the fledgling Rebel Alliance and became a pilot in the Alliance Starfighter Corps, serving in Red Squadron aboard the Mon Calamari Star Cruiser Independence.

Farlander participated in many of the early battles of the Galactic Civil War, including the attack on the Death Star I at the Battle of Yavin. He would later survive the Imperial attack on Echo Base and fight in the Battle of Endor, which saw the death of Emperor Palpatine.

His skill as a pilot was aided by his Force sensitivity but, as he became aware of his potential, he struggled with the dark side and found himself increasingly isolated. Farlander resolved to stop using the Force until a meeting with Luke Skywalker helped him begin to understand his abilities. He later trained as a Jedi at Skywalker's Jedi Praxeum, combining his life in the New Jedi Order with his life as a military commander for the New Republic. By the Yuuzhan Vong War, he had been promoted to general and served as one of the Republic's senior commanders, leading their forces in several battles including the Battle of Ebaq and the Recapture of Coruscant.

Personality and traits

As a young man, Farlander was a typical resident of a quiet Outer Rim world. He had little interest in galactic politics, considering himself to be a loyal subject of the Empire. All that changed with the death of his parents at the hands of the Empire. His desire for revenge drove him to first the Agamar Resistance and then the Rebel Alliance.

His natural piloting abilities enabled him to quickly enter combat but as he lost more and more friends to the war he lost the youthful enthusiasm and quickly grew in maturity. Through this he relied on his friends, developing a good relationship with his wingmates and getting involved in practical jokes, particularly after Puck Naeco joined the squadron. When he was suspended after the deaths of Tan'tro and Ahsmar, it was the support of Hamo Blastwell and Sam Raider that helped him through.

However, eventually the loss of so many friends caught up with him. The death of Breth Gart left Farlander feeling alone and unsure of himself. It was this that ultimately led him towards the dark side, his desire to prevent more deaths fueling his desire to hurt the Empire. Those who were not up to the fight were unworthy of him. He overcame his internal conflict, with help from Blastwell, but many of his friendships had been damaged.

By the start of the Yuuzhan Vong War, Farlander had developed into a talented military strategist, serving as one of the leading commanders for the New Republic during the war. At the Battle of Ebaq, where his job was essentially to keep the Yuuzhan Vong occupied until the rest of the fleet arrived to spring the trap, he not only achieved this but managed to destroy several Yuuzhan Vong ships in the process. He was also capable of improvising and acting without orders, as demonstrated by his decision to go after Supreme Commander Shimrra's forces at Obroa-skai and the Second Fleet's withdrawal from Muscave to reinforce Zonama Sekot without authorization from his and General Antilles's superiors.

While taking his duties to the Republic seriously, Farlander did not lose sight of his responsibility to those who served under him, showing concern for his subordinates and a willingness to bend the rules on occasions, such as granting Jagged Fel permission to visit the off-limits Zonama Sekot to see Jaina Solo in the aftermath of the Liberation of Coruscant.

Powers and abilities

Farlander's Force-sensitivity first manifested itself in his subconscious while he slept. Taking the form of a dream in which he was in a large, glowing sphere, Farlander described hearing two opposite voices and not knowing which he should listen to. As the dreams started to disrupt his sleep, affecting his concentration, Commander Lagrane suggested he seek medical advice. It was while consulting with a doctor that Farlander experienced the Force for the first time, using the Force to persuade the doctor that there was nothing wrong with him.

After the death of Breth Gart, Farlander started to find one of the voices in his dream helped ease the pain. It assured him that he could seize control of his life, and use his power to help others. It was this that led him on a path toward the dark side.

Despite his lack of formal training in the use of the Force, Farlander quickly developed an ability to control the minds of others, though he found it difficult to control at times. His behavior caused Lagrane to order him for a psychiatric evaluation by one of the ship's medical droids, the results of which almost led to him being grounded. Only Farlander's use of the mind trick on Commanders Lagrane and S'man convinced them to let him remain active. Farlander even found that he could almost control the mind of enemy pilots, forcing them into his sights.

Farlander also developed other abilities, using Force choke on Ernek Marskan and Force Push on Sam Raider, before turning his back on the dark side and deciding not to pursue his abilities further. He did eventually accept formal training at Luke Skywalker's Jedi Praxeum, ultimately becoming a Jedi Knight and instructor in his own right.

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