

Model: Tauntaza's Armor

Type: Imperial Powered Battle Suit

Cost: Unavailable for Sale

Game effects:

Armoured Powered Suit:

- +3D vs Physical Damage (All)
- +2D vs Energy Damage (All)
- 1D dex penalty to Dexterity and related skills
- +2D Strength for Melee Combat

Command Systems:

Encrypted Comlink

Datapad Network to Imperial Systems: Can be used to control power flow to the armour.

Jet Pack:

Move: 90/260

Fuel: 60 Minutes

Skill: Jet Pack Operation

Heavy Charged Blaster Cannon:

Scale: Character

Range: 4-40/150/400

Damage: 7D

Energy System:

Using power from an external source, the armour may distribute this to enhance it's operation. Depending on the power available it may enhance it's Protection ratings, Strength, or the Damage of it's weapon by 2D each.

Description: Between 3 ABY and 4 ABY, the Sith Lord Darth Vader and his allies launched an effort to destroy a mobile fortress created by Governor Tauntaza. Tauntaza had retreated within into the fortress to begin sapping all life from the planet Gabredor III, using the gathered energy to power a suit of power armor designed to stand against Vader.



Stats by FreddyB, Descriptive Text from WookieePedia.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).

