## Characters D6 / Unidentified Mon Calam

Name: Unidentified Mon Calamari Technician

Species: Mon Calamari

Eye color: Brown Skin color: Green

Move: 10

**DEXTERITY: 2D** 

Blaster: 4D

Brawling Parry: 4D

Dodge: 5D

PERCEPTION: 2D

Bargain: 4D+2

Command: 3D

Investigation: 4D+2

Persuasion: 5D

Search: 4D

KNOWLEDGE: 2D

Bureaucracy: 4D

Interrogation: 6D

Value: 4D+1

STRENGTH: 3D

Brawling: 4D

Swimming: 5D

MECHANICAL: 2D

Aquatic Vehicle Operation: 5D

Repulsorlift Operation: 4D

**TECHNICAL: 3D** 

Computer Programming/Repair: 4D+1

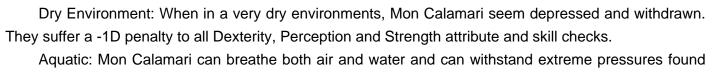
Machinery Repair: 4D

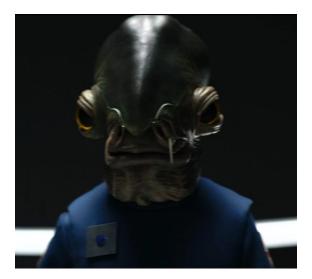
Security: 4D

## Special Abilities:

Moist Environment: When in moist environments, Mon Calamari receive a +1D bonus to all Dexterity, Perception and Strength attribute and skill checks.

in ocean depths.





New Republic Technicians Uniform, Comlink, Datapad, 300 Credits

FORCE SENSITIVE - N FORCE POINTS: 1 DARK SIDE POINTS: 0 CHARACTER POINTS 2

Description: A Mon Calamari technician worked on the planet Coruscant. They were part of the team that strapped Doctor Penn Pershing to a Six-O-Two Mitigator. The technician tried to comfort Pershing, visibly distraught due to the devices similarity to a Mind Flayer, claiming the device had also been used on them earlier. The technician and the rest of the staff left the room while Pershing underwent the treatment, allowing Elia Kane to raise the intensity without the staff's knowledge.

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