

Name: Unidentified Anzellan Droidsmith

Species: Anzellan

Gender: Male

Hair color: Gray

Eye color: Black

Skin color: Brown

Move: 4

DEXTERITY: 2D

Blaster: 3D

Brawling Parry: 3D

Dodge: 5D

PERCEPTION: 3D

Bargain: 4D+1

Hide: 5D

Search: 4D

Sneak: 5D

KNOWLEDGE: 3D

Bureaucracy: 4D

Business: 4D

Streetwise: 4D+2

STRENGTH: 1D

Brawling: 2D

Climbing/Jumping: 3D

MECHANICAL: 2D

Repulsorlift Operation: 3D

Communications: 4D

TECHNICAL: 5D

Security: 6D

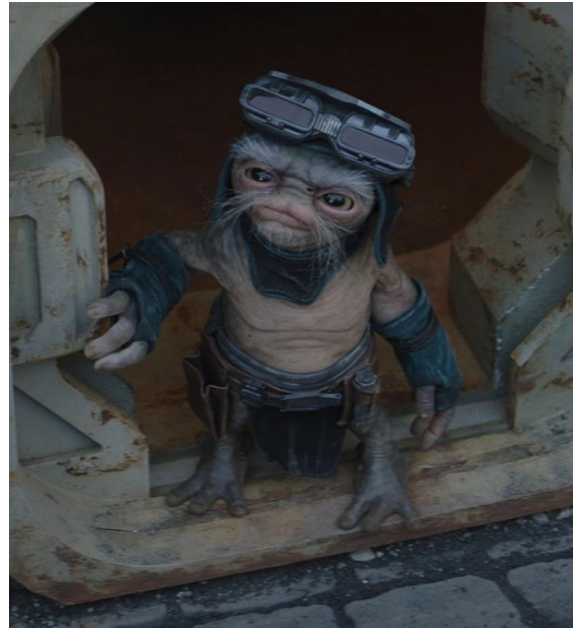
Computer Programming/Repair: 5D

Droid Programming/Repair: 7D

Special Abilities:

Floating Corneal Micro-Lenses: Anzellans have the ability to focus on microscopic objects, giving them a +2D to all skills involving objects less than 30 centimetres away.

Diminutive: Anzellans are extremely small creatures, the size of most other species infants. This makes many tasks difficult for them due to their size, it also makes getting weapons and equipment more expensive as it needs to be adapted for their physical characteristics. This also which makes them a harder target to hit during combat (+1D to Dodge), but means they cannot lift as much (-1D to Lifting)



Equipment:

Tools, Street Clothes, Comlink

FORCE SENSITIVE - N

FORCE POINTS 1

DARK SIDE POINTS 0

CHARACTER POINTS 3

Description: A male Anzellan droidsmith was a part of an Anzellan crew and worked in a workshop on the volcanic planet Nevarro. He tried to repair IG-11 for Din Djarin, but needed a new memory circuit to be able to continue the reparation.

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