

Name: Imperial Armored Commando Organization type: Stormtrooper commando Leader(s): Moff Gideon Location(s): Mandalore

Dex: 3D

Armour Weapons: 5D Blaster: 5D Dodge: 5D Brawling Parry: 5D Melee Weapons: 5D Melee Parry: 4D Know: 2D Mech: 2D Jet Pack Operation: 5D Perc: 2D+2 Str: 3D Brawling: 4D Tech: 2D Jet pack Repair: 4D

Move: 10 (9) Force Sensitive: No Force Points: 1 Character Points: 1

Equipment:

Imperial Armored Commando Armour (+2D Physical, +1D Energy, -1D Dexterity, -1 Move, Jet Pack: Manueverability 1D+2, Move 70;210kmh (120 Minutes Fuel)), Comlink Blaster Pistol (4D) Whipcord Thrower: Skill: Armour Weapons Ammo: 5 Range: 1-3/8/15m Damage: (4D strength grapple) Flame Projector: Skill: Armour Weapons

Ammo: 5

Range: 1m Diameter, 1-5m long

Damage: 5D



Vibroknife (Str+2D damage)

Blaster Rifle (5D+2)

or:

Electro Riot Baton (STR+1D (max: 6D), Stunning Shock 5D) Riot Shield (+1D to Melee Parry).

Description: Imperial armored commandos, also known as Imperial commandos, and Beskar Troopers, were special forces commandos that were active during the New Republic Era, and served under the command of Moff Gideon, a member of the Shadow Council. The commandos were equipped with white blaster resistant armor, reassembling the classic stormtrooper armor, made with an alloy of beskar, like that of Mandalorian armor, along with jetpacks, vambraces, and blasters. Two commandos that escorted Moff Gideon had red-painted vambraces, leg armor, and red stripes on the sides of their helmets. The commandos had better aim than the average stormtrooper. Their gear included powerful blaster rifles, a blaster pistol as a backup sidearm, flamethrowers, whipcord launchers, jetpacks, and a vibro-knife in their right leg sheath. Some commandos were equipped with riot shields and electro riot batons.

Stats by FreddyB, Descriptive Text from WookieePedia. Image copyright LucasArts. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster <u>FreddyB</u>.