

**Colonel Harland Sanders** 

At age 65, armed with nothing more than determination, a bucket of chicken, a secret recipe and a lightsaber, Colonel Harland Sanders had the whole universe licking its fingers a few years later. His reputation as a force to be reckoned with makes him a natural when it comes to showing the Dark Side who's boss.

Colonel Sanders once served as both a Jedi Knight and as a Colonel in the Republic Army during in his youth. After serving his time in the army Sanders retired as a full colonel and kept the title as a part of his name. He did continue his duties as a Jedi Knight until very late in his life.

Before he enrolled in the army he opened up a chain of restaraunts known as Kentucky Fried Chicken (KFC), named after his home world of Kentucky. It fed his obsession with chicken which made the Jedi Council question his sanity on more than one occassion.

Name: Colonel Harland Sanders Type: Jedi Knight Species: Human Sex: Male Height: 1.85 meters Weight: 73 kilograms Age: 65

## **Physical Description:**

The Colonel is an older man with short white hair and black-framed vision correction lenses (he didn't want to be subjected to standardized vision correction surgery). He is always seen wearing his white suit with a pair of black shoes, nothing else.

## Personality:

The Colonel is rather calm the majority of the time but he has been known to go ballistic every now and then when the situation demands drastic action. He is obsessed with his chicken and often times carries around a bucket full of it.

A Quote: "Original or extra crispy?"

DEXTERITY: 3D+2

Blaster 5D+1 Dodge 8D Lightsaber 9D+1 Melee combat 8D Melee parry 9D KNOWLEDGE: 3D+1 Bureaucracy: Republic 7D Business: KFC 12D Intimidation 6D Scholar: Jedi lore 8D Tactics 6D Willpower 4D+2 Willpower: vs non-chicken based food 10D **MECHANICAL: 2D** Repulsorlift operation 3D+2 PERCEPTION: 4D Bargain 5D Command 5D+1 Con 6D Persuasion 5D STRENGTH: 3D Brawling 4D Stamina 5D+1 **TECHNICAL: 2D** Lightsaber repair 3D **Special Abilities:** Force Skills: Control: 6D, Sense: 5D+1, Alter: 4D Control: Absorb/dissipate energy, accelerate healing, concentration, control pain, enhance skill, hibernation trance, remain conscious, resist stun Sense: Beast languages, force sense, danger sense, life detection, life sense, magnify senses, receptive telepathy Alter: Telekenisis Control/Sense: Lightsaber combat Control/Alter: Affect mind, enhanced coordination, force throw Sense/Alter: Dim another's senses

Move: 10 Force Sensitive: Yes Force Points: 4 Dark Side Points: 1 Character Points: 34 Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga All text and stats by Ryan Matheny, HTML and logos done by FreddyB Images stolen from an unknown website at some remote time in the past. Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster <u>FreddyB</u>.