Characters D6 / Xo Lahru (Anx Jedi Mas

Name: Xo Lahru Species: Anx Gender: Male

Height: 3.96 meters Skin color: Pale-green

Affiliation(s): Jedi Order, Jedi High Council

Move: 10

DEXTERITY: 2D Blaster: 4D

Dodge: 7D

Lightsaber: 8D

Melee Combat: 6D Melee Parry: 5D+1

PERCEPTION: 2D+2

Bargain: 5D+2 Command: 7D

Hide: 6D

Investigation: 5D Persuasion: 5D+2

Search: 5D KNOWLEDGE: 3D

Alien Species: 5D+2
Bureaucracy: 8D
Cultures: 5D+1

Scholar (Jedi Lore): 7D

Languages: 6D

Planetary Systems: 5D

Streetwise: 4D+1 Survival: 4D+2 Tactics: 7D Willpower: 6D

STRENGTH: 3D+2 Brawling: 5D+2

MECHANICAL: 2D

Communications: 5D

Repulsorlift Operation: 4D+1

TECHNICAL: 2D+2 First Aid: 6D+1

Lightsaber Repair: 5D+1



Security: 5D+1

Special Abilities:

Blindsight: Anx have exceptionally poor eyesight, and instead use sense organs along their crests, knees, and elbows to "smell" the world around them.

Communication at a Distance: Anx speak in a booming, low-frequency language that other Anx can hear up to five kilometers away.

Increased Hand-to-Hand Damage: Due to their physiology, Anx characters add +1D to their Strength score when rolling their hand-to-hand damage.

Force Skills:

Control: 10D Sense: 9D+2 Alter: 9D+1

Force Powers: Lightsaber Combat, Absorb/Dissipate Energy, Accelerate Anothers Healing, Accelerate Healing, Affect Mind, Control Anothers Pain, Combat Sense, Concentration, Control Pain, Danger Sense, Detoxify Poison, Dim Others Senses, Emptiness, Enhance Attribute, Farseeing, Force Harmony, Hibernation Trance, Life Detection, Life Sense, Magnify Senses, Projective Telepathy, Receptive Telepathy, Reduce Injury, Remain Conscious, Return Another to Consciousness, Resist Stun, Sense Force, Sence Path, Short Term Memory Enhancement, Telekinesis, Transfer Force, Force Push

Story Factors:

Fin Cloaks: The skin and fins of an Anx change colors to reflect their emotions, making an Anx's basic mood easy to decipher. As a result, Anx characters often wear fin cloaks that make it more difficult for others to interpret their emotions. An Anx without a fin cloak suffers a -2D penalty to all Bargain and Con skill checks.

EQUIPMENT

CREDITS - 200

Green Bladed Lightsaber (5D), Sand Colored Trousers, Jedi Robes, Utility Belt, Delta-7 Starfighter, Droid (Arex)

FORCE SENSITIVE - Y
FORCE POINTS 10
DARK SIDE POINTS 0
CHARACTER POINTS 18

Description: Xo Lahru was an Anx male who served the Jedi Order during the High Republic Era. By 382 BBY, he had obtained the rank of Jedi Master and sat on the Jedi High Council. By 232 BBY, Lahru served as a Grandmaster of the Order and convened the Jedi Council to discuss the threat of the Nihil. While the Order were invited by Supreme Chancellor Lina Soh to join forces with the Republic Defense Coalition in a mission against the Nihil, some members of the Order held reservations against interfering in galactic military affairs. Such Jedi included Ephru Shinn, a Mon Calamari who was selected by Grandmaster Yoda as a temporary replacement on the Council. When Shinn countered Councilor Yarael Poof's belief that the Jedi should intervene in the Nihil conflict, the Mon Calamari voicing her fears that

such would only lead to further complications, Lahru rhetorically asked whether the Jedi should refrain from doing so if only for simplicity. After other members of the High Council made their stances clear, the Order ultimately decided to accept Chancellor Soh's offer. Later, Jedi Master Estala Maru informed Lahru that Master Avar Kriss had requested an autopsy of a Hutt trader who had been killed during a Nihil attack while transporting Vratixian barley. Although the request perturbed Lahru, the autopsy was authorized.

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