StarGate SG1 / SSgt. Dean "Portman" F

Name: SSgt. Dean "Portman" Portman

Enlisted Marine Technician Soldier 3 Pointman 3 Scientist 4 (E-

6)

Init: +8 (+6 Class, +2 Dex)

Defense: 17 (+5 Class, +2 Dex)

Speed: 30 ft

WP: 18 VP: 75

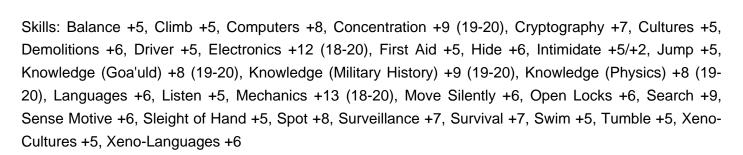
Attack: +9 melee, +9 ranged

SQ: Accurate, Assistance (1/2 time), Improvise +2, Lead 1/session, Learned, Macro-Specialty (+3 WP, +3 to Craft and Mechanics skills), PhD (Electronics), Research (Advanced Skill Mastery (Grease Monkey)), Versatility 7 (Hide, Move Silently, Open Locks, Search, Sleight of Hand, Spot, Xeno-Cultures)

SV: Fort +7, Ref +6, Will +12

SZ: M

Abilities: Str: 14, Dex: 14, Con: 15, Int: 16, Wis: 14, Chr: 8



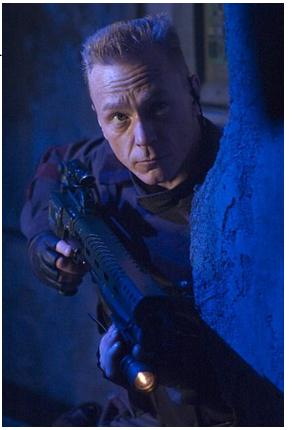
Feats: Advanced Skill Mastery (Grease Monkey), Armor Proficiency (light, medium, heavy), Controlled Burst, Controlled Strafe, Grease Monkey, Machine Gun Basics, Point Blank Shot, Rapid Shot, Scholarly, Speed Trigger, Weapon Group Proficiency (handgun, hurled, melee, rifle, tactical)Attacks

FN P90 +8 1d10+1 Colt CAR-15 +9 4d4 Colt M203 +8 2d10+4 Unarmed +9 1d3+2

Gear: SG Team Bundle, other bundles as needed (by mission).

Background:

U.S. Marine Staff Sergeant Dean "Portman" Portman was born in Los Angeles, California.



He enlisted in the Marines and was trained at the Marine Corps Recruit Depot (MCRD) San Diego, a United States military installation in San Diego, California.

After training he was assigned to the 1st Force Reconnaissance, based at Camp Pendleton, California.

He generally operates within his unit in both a technical support and combatant role.

He has recently started serving at Stargate Command on a Marine Combat Unit.

His skill with machineguns and tactical weapons enabled him to quickly join one of the SG teams.

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