



Starships D6 / Corellian Engineering Co

Name: Corellian Defense Vessel

Craft: Corellian Engineering Corporation Defense Vessel

Type: Combat Corvette

Scale: Capital

Length: 255 m

Crew: 175

Passengers: 100

Cargo Capacity: 800 mt

Consumables: 1.5 years

Cost: 4 million (new); 2 million (used)

Hyperdrive Multiplier: x2

Hyperdrive Backup: x10

Nav Computer: Yes

Maneuverability: 1D+2

Space: 5

Atmosphere: 300; 800kmh

Hull: 4D+1

Shields: 2D+2

Sensors:

Passive 30/1D

Scan 50/2D

Search 80/3D

Focus 4/4D

Weapons:

8 Quad Laser Cannons

Scale: Starfighter

Fire Arc: 2F, 2L, 2R, 2B

Fire Control: 2D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5

Damage: 5D

2 Ion Cannons

Fire Arc: Turret

Fire Control: 2D

Space Range: 1-3/7/36

Atmosphere Range: 100-300/700/3.6

Damage: 4D+1

Tractor Beam

Fire Arc: Turret

Fire Control: 2D

Space Range: 1-3/7/15

Atmosphere Range: 100-300/700/1.5km

Damage: 3D

Starfighter Complement: 6 starfighters

Capsule: After seeing their Correllian Corvette work so well as a fighting vessel for the Empire, New Republic, Planetary governments, Corporations, Pirates, and just about anyone else, CEC decided to create a dedicated light combat ship that could be used as a blockade runner/planetary defense ship. The Correllian defense ship is just one example of this endeavor. While not as versatile as the Correllian Corvette, the Correllian defense vessel does have its advantages, such as its ability to carry a small number of fighters. While it hasn't caught on yet, CEC is still confident that the little ship will become popular.

Page designed in Notepad, logo's done on Personal Paint on the Amiga.

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