

Name:



CRF-78 Light Courier

Type: Corellian Engineering Corporation

CRF-78 Light Courier

Scale: Starfighter

Length: 25m

Skill: Space Transports - CRF-78

Crew: 1

Crew Skill: varies

Passengers: 8

Consumables: 2 Months

Cost: 73,000 (new), 20,000 (used)

Cargo Capacity: 50 Tonnes

Hyperdrive Multiplier: X1

Hyperdrive Backup: X12

Nav Computer: Yes

Space: 6

Atmosphere: 600;1200kmh

Maneuverability: 2D+2

Hull: 4D

Shields: 2D

Sensors:

Passive: 20/0D+2

Scan: 40/1D+1

Search: 60/2D+2

Focus: 2/3D+2

Weapons:

Laser Cannon

Fire Arc: Turret

Skill: Starship Gunnery

Fire Control: 2D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D

Description: This fast and sleek courier ship has found a market with mercenaries and smugglers, both of whom love the maneuverability and speed of the vessel. Within its streamlined hull it has a fair sized cargo hold and generous passenger capacity, allowing a large amount of modification to improve the vessel far beyond its design specifications. When originally conceived, the CRF-78 was hoped to grab hold of some of the courier and messenger markets created as the Empire locked down control of the

Holonet forcing information to be transported by starship. However this market didn't appear, as companies and individuals simply stopped communicating between star systems exactly as the Empire had planned. The CRF-78 still manages good sales however, re-enforcing the concept that CEC's marketing department could sell sand to Jawa's and make huge profits at it.

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