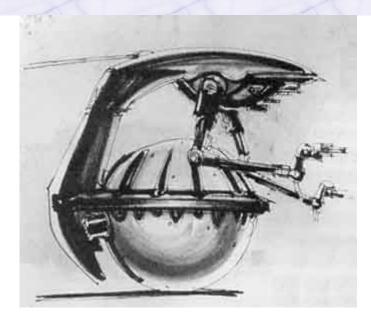


## Droids D6 / JJ Medical Droid

Type: Cybot

Galactica JJ Medical Droid Dexterity: 1D Knowledge: 1D Alien Species 2D Mechanical: 1D Bacta Tank operation 3D Perception: 1D Injury/Ailment Diagnosis 6D Strength: 1D Technical: 1D First Aid 6D, Medicine 9D



Equipped with:

Humanoid Upper Body (two arms, head) Magnetic Propulsion Globe (robot balances on magnetised globe) Two visual and two auditory sensors - human range Vocabulator speach system Medical Diagnosis Computer Analytical Computer Surgical Attachments Medicine Dispensers

Move: 9 Size: 1.3 meters tall Cost: 4,100 (new); 1,200 (used)

Description: The JJ Series Medical Droid is Cybot Galactica's answer to the monsterously successful 2-1B droid from Industrial Automaton. While an older design than the 2-1B, it matches the skill of the newer droid in a number of areas, but however remains a poor second choice due to its lack of skill with nonhumanoid species. This is something which actually made it popular with the Empire, however the same "feature" has cost it sales with alien planets, the Rebellion and the New Republic. One feature of the JJ series which has made it popular is its drive system, which makes it almost as fast as a human being, and far faster than other medical droids. For this reason the JJ series has become popular for deployment with first aid and paramedic teams, and although it still cannot negotiate rough terrain very well, this is not usually a problem in urban terrain or on board space faring vessels or stations.

Page designed in Notepad, logo's done on Personal Paint on the Amiga.

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