

Name:

Sienar Fleet Systems Scimitar

Type: Assault Bomber

Scale: Starfighter

Length: 13.8 Meters

Skill: Starfighter Piloting - Scimitar Assault Bomber

Crew: 2

Crew Skill: Starfighter Piloting 5D, Starship

Gunnery 5D+2

Consumables: 2 Days

Cargo Capacity: 200 Kg

Hyperdrive Multiplier: x1

Hyperdrive Backup: No

Nav Computer: Limited, 4 Jumps

Space: 9

Atmosphere: 415;1200kmh

Maneuverability: 2D+1 (3D+2 in Atmosphere)

Hull: 5D

Shields: 2D

Sensors:

Passive: 25/1D

Scan: 40/2D

Search: 60/3D

Focus: 4/3D+2

Cloaking Device : No

Weapons:

2 Laser Cannons (Fire Linked)

Fire Arc: Front

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 5D

Concussion Missiles (16 carried)

Fire Arc: Front

Fire Control: 3D+2

Space: 1/3/7

Atmosphere Range: 50-100/300/700

Damage: 9D



Description: The Scimitar Assault Bomber is the replacement for the Tie Bomber, a specialised atmospheric bomber capable of high speed attack runs on ground targets. The Scimitar makes a poor fighter so must be escorted if used for space combat, but its toughness means that it can stand a great deal of punishment before being destroyed.

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