

Name:

Incom X Bomber

Type: Incom T-77 X-Wing Bomber

Scale: Starfighter

Length: 12.8 Meters

Skill: Starfighter Piloting - X Bomber

Crew: 1+Droid; Skeleton Crew: 1

Crew Skill: Starfighter Piloting 5D, Starship

Gunnery 4D+2, Starship Shields 3D

Consumables: 1 Week

Cargo Capacity: 90 Kg

Hyperdrive Multiplier: X1

Hyperdrive Backup: na

Nav Computer: None (Uses Astromech Droid)

Space: 7

Atmosphere: 325;950kmh

Maneuverability: 1D

Hull: 4D

Shields: 2D

Sensors:

Passive: 25/1D

Scan: 50/2D

Search: 75/3D

Focus: 3/5D

Weapons:

2 Heavy Laser Cannons (Fire-Linked)

Fire Arc: Front

Fire Control: 2D

Space: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5km

Damage: 6D

2 Proton Bomb Launchers (30 Bomb Magazine)

Fire Arc: Front

Fire Control: 3D

Space: 5/15/35

Atmosphere Range: 500/1.5/3.5km

Damage: 10D



Description: After the defection of the Incom design team to the Rebellion, they began seeking other ways they could make themselves useful, and seeing that the Y-Wing Bomber was showing its age, and the B-Wing was still a long way from completion, they looked into filling the Bomber role for the Rebels. The X Bomber is a modified X-Wing fighter design, making use of many of the same parts, but adding two powerful Proton Bomb launchers, with a far greater range and greater power than the Torpedoes that the X and Y Wings were armed with. The X Bomber was built in small numbers, proving itself as a powerful assault vessel, but the rarity and expense of its Proton Bomb arsenal made it far more cost effective for the Rebel Alliance to keep using Y-Wings, and then to use the B-Wing once it became available. The X Bomber was then consigned to use by a few speciality squadrons, making use of its powerful bombs in cracking open enemy bunkers or vessels.

---

Page designed in Notepad, logo`s done on Personal Paint on the Amiga.

Text completely by FreddyB. Image is by "Bob the Dinosaur", copyright resides with him.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB.](#)