

Name: SSgt. Al "The Kid" Weaver

Enlisted Marine Force Reconnaissance Soldier 5 Scout 1  
Sniper 2 (E-6)

Init: +10 (+7 Class, +3 Dex)

Defense: 15 (+2 Armor, +3 Dex) (+3 Class)

Speed: 30 ft

WP: 17

VP: 67

Attack: +8 melee, +11 ranged

SQ: Accurate, Armor Use +1, Damage Reduction 1/-, Macro-Specialty (+3 WP, +3 to Surveillance and Swim checks), Magic Touch (+1), Portable Cover (1/4 Cover), Precise, Reposition (Run), Stalker

SV: Fort +7, Ref +8, Will +6

SZ: M



Abilities: Str: 12, Dex: 17, Con: 14, Int: 14, Wis: 14, Chr: 10

Skills: Balance +5, Climb +5, Concentration +10, Demolitions +5, Driver +5, Escape Artist +4, First Aid +5, Handle Animal +3 (19-20), Hide +10, Intimidate +2/+1, Jump +3, Listen +5, Move Silently +10, Open Locks +4, Search +10, Sleight of Hand +5, Spot +10, Surveillance +8, Survival +7 (19-20), Swim +5, Tumble +5

Feats: Armor Proficiency (light, medium, heavy), Bullseye, Far Shot, Marksman, Outdoorsman, Perfect Stance, Point Blank Shot, Precise Shot, Run, Track, Weapon Group Proficiency (handgun, hurled, melee, rifle, tactical) Attacks

FN P90 +10 1d10+1

Remington M-40A1 +11 4d4+2

Unarmed +8 1d3+1

Gear: SG Team Bundle, Kevlar Vest (DM +1, DR 4 ACP -1), Trail Leader Bundle, Rifle with Whisper-Lock & Suppressed, other bundles as needed (by mission).

Background:

U.S. Marine Staff Sergeant Al "The Kid" Weaver was born in London, England, UK.

He came to America at a very young age with his family and is now a naturalized American.

His family abandoned him and he now has no idea where they went.

He enlisted in the Marine Force Reconnaissance, members perform special terrain scouting and surveillance.

He is the newest and youngest member of his Stargate Marine Combat Unit.

He is a highly trained marksman and a professional with all weapons.

He went through the Marine Sniper School at the Marine Corp Base in Hawaii, Kaneohe Bay's Regimental Schools. He also went through the Air National Guard-run counter-sniper school at Camp Joseph T. Robinson, Arkansas. But it's the five-week course at the elite Army school that makes him valuable to any group. He learned advanced marksmanship skills, to measure wind effects and estimate the range to targets. He also learned to detect, track and stalk targets, counter-stalking and camouflage. And he learned to select sites for, and set up, forward-listening and observation posts, also mastering how to stay undetected in them.

Blending in with the countryside. That's what Technical Sergeant Al "The Kid" Weaver does when he dons his camouflaged Ghillie suit and turns sniper.

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by K, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).