

Name: Doctor Samantha "Sam" Grimm

Civilian Specialist Scientist 7 Expert 3 (Grade 4)

Init: +5 (+4 Class, +1 Dex)

Defense: 20 (+9 Class, +1 Dex)

Speed: 30 ft

WP: 12

VP: 54

Attack: +5 melee, +5 ranged

SQ: Brilliant +1, Field of Expertise* (basic, advanced),

Improvise +4, Learned, Macro-Specialty (Knowledge

(Archaeology), Knowledge (Biology), Knowledge (Genetics),

Knowledge (Medicine) as class skills, May take 10 with

Knowledge (Archaeology), Knowledge (Genetics) and

Knowledge (Medicine), +3 bonus with education checks), Meticulous, PhD (Knowledge (Archaeology)),

Professor, Research (Applied Knowledge), Versatility 6 (Bluff, Bureaucracy, Climb, Move Silently, Open

Locks, Xeno-Cultures)

SV: Fort +4, Ref +6, Will +10

SZ: M



Abilities: Str: 12, Dex: 12, Con: 12, Int: 19, Wis: 14, Chr: 14

Skills: Appraise +12 (18-20), Bluff +7, Bureaucracy +7, Climb +6, Computers +5, Concentration +10 (18-20), Cryptology +9, Cultures +9 (19-20), Demolitions +5, Diplomacy +7, Driver +2, Electronics +5, First Aid +9 (19-20), Forgery +5, Gather Information +7, Hide +4, Knowledge (Archaeology) +20 (18-20), Knowledge (Biology) +17 (18-20), Knowledge (Genetics) +17 (18-20), Knowledge (History) +17 (18-20), Knowledge (Medicine) +17 (18-20), Languages +11 (19-20), Listen +5, Mechanics +5, Move Silently +4, Open Locks +2, Profession (Archaeologist) +13 (18-20), Search +9, Sense Motive +7, Spot +7, Surveillance +5, Survival +7, Swim +2, Xeno-Cultures +9 (19-20), Xeno-Languages +11 (19-20)

Feats: Academic Contacts, Advanced Skill Mastery (Scholarly), Applied Knowledge (Scholarly), Armor Proficiency (light), Mark of a Professional (Scholarly), Scholarly, Weapon Group Proficiency (handgun, melee), World Traveler, Xeno-StudiesAttacks

Beretta Model 92FS +5 1d10+1

Unarmed +5 1d3+1

Gear: SG Team Bundle, other bundles as needed (by mission).

* Field of Expertise skills Appraise, Knowledge (Archaeology), Profession (Archaeologist).

Background:

Samantha Grimm is a civilian scientist, who has specialised in anthropology, archaeology and genetics. She was born in Los Angeles, California.

Samantha Grimm is the twin sister of Reaper (a.k.a. John Grimm). After the death of their parents the two become estranged and have only recently begun to rebuild their relationship.

She was an anthropologist at the station near Olduvai Gorge, Tanzania, and has reconstructed a complete skeleton of a humanoid alien woman huddled protectively over her child.

Due to her high levels of skill and hard work she has been invited to work on the Stargate Program.

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