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I'att Armament Enhanced Stormtrooper Armor Shield System (ESASS)

The ESASS was a great leap forward in stormtrooper protection. I'att Armament, a long time ally of the Empire, produced this product to protect the Empire's many stormtroopers. The field produces anti-energy bursts just out of phase with blaster fire. Zersium flecks that are bonded into the advanced body glove amplify the field. It is a key element of the entire system.

Model: I'att Armament Enhanced Stormtrooper Armor Shield System

Type: Military Shield System

Scale: Character

Skill: Character Shield

Cost: 8,000 credits

Availability: 4, X

Armor: 1D+1

Shield: 7D

Game Notes: The ESASS combines an anti-energy field and Zersium flecks in the body glove to make a nearly impenetrable anti-blaster field. If field is broken through, energy field is disabled until repaired. Although the field might be down, heat dissipaters remove 5 from the damage total. Do NOT add the armor die to the strength to resist roll, the ESASS is a stand-alone system. The system is built in to the regular stormtrooper armor except rebalanced (+1 to armor) for the added weight.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

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