

RPGGamer.org Weapons D6 / HattMark Disintegrator

HattMark Disintegrator

HattMark Weapons has done it again. The newest release from HattMark is a large blaster carbine with enough power to literally disintegrate most organics, hence its name. Unfortunately, to get this much power into a single gun, it had to be large, and so it is almost as cumbersome as a rifle.

Model: HattMark "Disintegrator" Heavy Blaster Carbine

Type: Super-Heavy Blaster Carbine

Scale: Character

Skill: Blaster: Blaster Carbines

Ammo: 20

Cost: 15,000 (power pack 50)

Availability: 3, R or X

Fire Rate: 1/2

Range: 3-5/10/30

Damage: 10D

Game Notes: Due to the intense energies involved, it takes almost a full second for this carbine to fire, so the firing character suffers a -1D penalty. The character is also unable to do ANYTHING else in that round.

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Paul Hattrem, Set Anu-Bith, HTML and logos done by FreddyB

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