



Weapons D6 / Hockey Stick

Hockey Stick

A hockey stick is a wooden, composite, fiberglass, or light metal shaft that leads into a curved wooden blade that makes the actual contact with the ground. Sticks are generally one to about 1.4 meters in length for adults, with variable curves for left- or right-handed persons.

Hockey sticks are the key element in the old galactic sport of ice hockey and are one of the leading exports of the Canukian System, where the origin of the sport is thought to be. The leading hockey stick manufacturer is Easton, a conglomerate corporation that has a monopoly on most of the hockey equipment industry. Other galaxy-spanning manufacturers include Bauer, Sher-Wood, and CCM.

In the game of ice hockey, the stick is used to maneuver a rubberized puck around on the slippery surface of play named the ice. The puck is about eight centimeters in diameter and roughly two centimeters thick. Although appearing to be a relatively innocent black disk, an experienced stick handler can shoot the puck at nearly 160 km/h, often enough to permanently injure a player or goalie on the opposing team.

Although thought of as archaic and too costly of a sport, ice hockey continues as the most-played sport in the Canukian System and several other surrounding systems. The hockey stick, however, is available to anyone who might need a cheap melee weapon that is easily found across most of the Known Galaxy.

Model: Easton 'Z-Bubble' Series Shaft w/ RB Fiber Plus Blade

Type: Graphite-shaft hockey stick with wood blade

Scale: Character

Skill: Melee weapons: hockey stick

Availability: 2, F, R or X

Cost: 115 credits (replacement blades: 15)

Difficulty: Easy

Damage: 1D+1

Game Notes:

Blades: Hockey stick blades have a tendency to break if used for a long period of time with constant stress or suffer the effects of a hard shot/impact with the ice. If a player has a complication occur as the result of a wild die while attempting to use a hockey stick,

the stick's blade has snapped and causes no damage or an immediate loss of puck control (if in a game situation). The stick's blade must be replaced before the normal damage code can be restored. In addition, because the Easton 'Z-Bubble' is a graphite shaft, the blade can be replaced for about fifteen credits, ten minutes repair time, and an Easy Melee Weapons Repair roll. A typical wooden stick, if broken, cannot have its blade replaced, and the user would subsequently have to buy a brand new stick.

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