



# Weapons D6 / MetaCorp APFT-2 Flame

## APFT-2 Flamer

The MetaCorp APFT-2 Flamer is ideally used as an Anti-Personnel weapon. The Flamer itself is about the size of a Heavy Bolter, or Large submachine gun, and has a fuel cell canister connected between the trigger grip and the forward grip. It is obviously related to the LRR-44 in make and design.

Model: MetaCorp APFT-2 Flamer

Type: Flamethrower

Scale: Character

Skill: Flamethrower

Ammo: 10

Cost: 1,500 credits

Availability: 2, X

Fire Rate: 1

Range: 3-4/10/20

Damage: 5D first round, 3D each round for the next five, unless extinguished

Special Abilities: The MetaCorp APFT-2 Flamer shoots out a wave of flame that is intensified for the first 4 meters, but begins to spread afterwards

Range - Radius

5 - 2 meter radius

11 - 4 meter radius

16 - 6 meter radius -1D in damage to targets other than the original

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All text and stats by Brian Gavel, HTML and logos done by FreddyB

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