

VerdanTech Stunnet Pistol

The VerdantTech Stunnet pistol was part of a quickly discontinued line for big game hunters. It was meant to be used to bring things like wampas down without killing them. However people were using them to bring other people down. Many times Bounty Hunters were the ones misusing the weapon as well. After a large degree of complaint against the weapon no more stunnet weapons were released.

Model: Verdant Technologies Stunnet Pistol

Type: Stun net launcher

Scale: Character

Skill: Missile Weapons: Stunnet Pistol

Ammo: 1

Cost: 1,100 (net canisters: 100)

Availability: 2, X

Range: 3/5/10 meters

Damage: 8D stun; 5D holding strength

Game Notes: Everyone within a 45 degree arc of the shooter's front is hit with a successful use. Characters within five meters of the blast cannot attempt to dodge; characters six to ten meters away may attempt to dodge, though all attempts are at a -1D penalty.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, HTML and logos done by FreddyB

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