



Starships D6 / XKI Bulk Freighter

XKI Bulk Freighter

The XKI itself is an extremely elaborate design. The forward section houses all the crew quarters, storage bays, the bridge, mess hall, etc while the special pod is housed on the far end of the ship in a compartment of its own. A long corridor connects the two sections with a single walkway leading down the center of it to allow access to the modular cargo/passenger pod. The ship is propelled by four Setec 12S ion drive engines that are jutting from the forward section in pairs on either side of the ship.

The aft pod section of the ship makes the XKI much more adaptable than the slightly older XKH vessels. In the XKH ships, the entire ship is built off of the same basic design with modifications made to fit the tasks that it would be required to perform. However, this is not the case in the XKI. The XKI was designed to fit several modularity, each specialized in its own way. The Palvar Defense Force commonly uses troop pods, cargo pods, hospital pods, and hazardous material pods on all the XKIs that are currently serving in the PDF fleet.

D6 and d20

Model: Kashan Systems' Troop Pod (TP)

Passengers: 750 (troops)

Cargo Capacity: 1,450 metric tons

The troop pod is designed to transport 750 soldiers and their equipment to and from combat zones. The troop pods are only seen in limited numbers, with only half a dozen ever constructed and only one of those actually seeing use in its intended role.

D6 and d20

Model: Kashan Systems' Cargo Pod (CP)

Cargo Capacity: 25,000 metric tons

The cargo pod is the most common of the XKI pods currently being constructed. They are generally found on up to 90% of all XKI vessels at any one time and are often dropped into orbit of their destination planet or in deep space for pick up by a local ship to all the XKI to return for another run.

D6 and d20

Model: Kashan Systems' Mobile Medical Facility Pod (MMFP)

Passengers: 490 (patients), 55 (medical staff)

Cargo Capacity: 300 metric tons

Only one of the mobile medical facility pods were constructed, and it is currently serving on the XKI-MMFP Altair permanently with the main Palvar Defense Force Fleet.

D6 and d20

Hazardous Material Pod

Model: Kashan Systems' HazMat Pod (HMP)

Cargo Capacity: 2,000 metric tons

The hazardous material pod is based off of the standard XKI cargo pod, with special containment areas meant for storing unstable, or radioactive materials with minimal risk to the crew. On all XKI-HMPs in service (there are currently two of this variant), the pods were permanently fixed onto the XKI and special scuttling charges were fitted along the long corridor that can safely destroy the corridor linking the pod and the main part of the vessel, with no damage to either one in case of an emergency.

Note that XKI is the basic vessel with no pod attached, if a pod is attached the standard registration code of the vessel changes to XKI-. For example, if a hazardous material pod were added to an XKI, the registration code would change to XKI-HMP, thus denoting the type of cargo the vessel may be hauling.

Craft: Kashan Systems' XKI Bulk Freighter

Type: Modular bulk transport

Scale: Capital

Length: 177 meters

Skill: Capital ship piloting: XKI

Crew: 8, gunners: 10, skeleton: 2/+5

Crew Skill: Varies

Passengers: 2 (forward section), Varies (pod; see below)

Cargo Capacity: 500 metric tons (forward section), Varies (pod; see below)

Consumables: 7 months

Cost: Not available for sale

Hyperdrive Multiplier: x2

Hyperdrive Backup: x9

Nav Computer: Yes

Maneuverability: 0D (1D without pod)

Space: 3 (4 without pod)

Atmosphere: 280; 800 kmh

Hull: 4D

Shields: 1D

Sensors:

Passive: 25/1D

Scan: 60/2D

Search: 90/3D

Focus: 3/4D

Weapons:

3 Turbolasers

Fire Arc: 1 front/left, 1 front/right, 1 left/back/right

Crew: 2

Skill: Capital ship gunnery

Fire Control: 2D

Space Range: 3-15/35/75

Atmosphere Range: 6-30/70/150 km

Damage: 5D

4 Laser Cannons

Fire Arc: Turret

Crew: 1

Scale: Starfighter

Skill: Starship gunnery

Fire Control: 4D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5 km

Damage: 4D

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