

# RPGGamer.org Starships D20 / Zaltin/Kuat Drive Yards

## Zaltin Bacta Hauler Mark III

Zaltin, one of the Chief Bacta Producing companies in the galaxy, needed a transport designed to specially haul the precious healing fluid safely. Their chief rival, Xucphra, had the same problem and went to the Corellian Engineering Corporation. Zaltin Instead went to Kuat Drive Yards for their tanker. The Mark II was still falling pray to well equipped pirate raids so an even more well defended tanker was needed. the Mark III was equipped to deal with both Capital and Starfighter threats and it's tanks were moved partially inside with hull plates wrapped around them to make them less vulnerable.

Craft: Zaltin/Kuat Drive Yards' Bulk Bacta Hauler Mark III

Class: Capital ship

Size: Large (210 m long)

Hyperdrive: x2 (backup x12)

Passangers: 16

Cargo Capacity: 120,000 tons (four liquid tanks)

Consumables: 3 months

Cost: Not Available For Sale

Maximum Speed In Space: Cruising (2 squares/action)(full load), (3 squares/action)(half load),(4 squares/action)(empty)

Atmospheric Speed: 650 km/h (11 squares/action)

Crew: 6 (Normal +2)

Initiative: +1 (-1 size, +2 crew)

Maneuver: +1 (-1 size, +2 crew)

Defense: 19 (-1 size, +10 armor)

Shield Points: 200 (DR 10)

Hull Points: 360 (DR 10)

Weapons:

2 Double Turbolasers

Fire Arc: 1 Ventral turret, 1 Dorsal Turret

Attack Bonus: +1 (-1 size, +2 fire control)

Damage: 4d10x5

Range Modifiers: PB -4, S -2, M/L +0

4 Quad Laser Cannons

Fire Arc: 2 Left Turret, 2 Right Turret

Attack Bonus: +2 (-1 size, +3 fire control)

Damage: 4d10x2

Range Modifiers: PB/S +0, M/L n/a

---

Page designed in Notepad, Logo`s done in Personal Paint on the Commodore Amiga

All text and stats by Dave Maloney, OverLord, HTML and logos done by FreddyB

Images stolen from an unknown website at some remote time in the past.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).