

Armored Attack Tank

The AAT is another part of the Alpha Wing research project. It's based off another Trade Federation design. The tanks aren't exactly the Rancor heavy tank but are much more reasonable and less cumbersome. The tanks are smaller than many other RanCorp tanks but it packs a decent punch in it's own right. It was mainly to release a more purchasable tank to the market.

The tank has a top turret mounted heavy cannon with a very powerful blast capable of destroying most enemy vehicles. Then on either side of the tank is a medium cannon capable of doing reasonable damage as well. The front nose of the tank is heavily armored allowing it to break through building walls or barricades easily. The back of the tank release a ramp for two squads of war droids to exit from. The AAT is mainly a siege vehicle meant to get in taking out enemy vehicles then deploying troops. The tank is much simpler, requires less crew, and is much cheaper than most RanCorp tanks and it has quickly become popular.

Craft: RanCorp Neo-773 Armored Attack Tank

Class: Speeder [Ground]

Size: Colossal (20.5 m long)

Passangers: 16 (two squads of battle droids)

Cargo Capacity: 250 kg

Speed: 105 m

Max Velocity: 300 km/h

Cost: 38,000

Crew: 2 (Very Skilled +6)

Initiative: -2 (-8 size, +6 crew)

Maneuver: -2 (-8 size, +6 crew)

Defense: 7* (-8 size, +5 armor)

Shield Points: 0

Hull Points: 40 (DR 5)

*Provides full cover to crew and passangers.

Weapons:

Heavy Laser Cannon

Fire Arc: Turret

Attack Bonus: -3 (-8 size, +3 crew, +2 fire control)

Damage: 6d8

Range Increments: 500 m

2 Medium Blaster Cannon

Fire Arc: Forward

Attack Bonus: -3 (-8 size, +3 crew, +2 fire control)

Damage: 4d8

Range Increments: 100 m

Armored Nose

Fire Arc: Front

Damage: Ramming +2d10

Range Increments: Contact

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