

Perseus and Pioneer

Craft: FNASS Perseus and Pioneer

Type: maintenance starfighter carriers

Scale: capital

Dimensions: length 211.8 m, beam 24.4 m

Crew: 614, gunners: 16

Passengers: up to 420 (mechanics and other aircrew)

Cargo: 302 tons (not including hangars)

Consumables: 10 months

Hyperdrive: none

Maneuverability: 0D+1

Space: 3

Hull: 2D+1

Shields: 0D+1

Sensors: 15/0D; 25/1D; 35/1D+1; 1/1D+2

Weapons:

3 Quad Light Blasters

Fa: 1 fore, 1 port, 1 starboard

Crew: 2

Fc: 2D

Scale: starfighter

Space range: 1-3/6/10

Damage: 5D+1

10 Medium Railguns

Fa: 3 port, 3 starboard, 2 front, 2 aft

Crew: 1 each

Fc: 1D+2

Scale: starfighter

Space range: 1-3/6/10

Damage: 2D

Starfighters: operational capacity unknown, typically used for maintenance and repair duties only

Capsule: High attrition rates in starfighters demanded repair facilities far from established bases to keep front-line carriers fully operational, and since the FNA's only maintenance starfighter carrier was usually used as an auxiliary fleet carrier rather than in its intended role, two light fleet carriers being built were converted into maintenance carriers. The Perseus and the Pioneer have only recently entered into service, but it seems that, like their predecessor the Unicorn, they may be pressed into active fleet duty rather than their important maintenance role. This may prove problematic since the ships are clearly not designed for combat, as is seen by the poor armament.

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