

Name: GVFr Satis  
Type: Parliamentary Vasudan Alliance Satis Class Freighter  
Scale: Capital  
Length: 107 Meters  
Skill: Capital Ship Piloting - Satis  
Crew: 3  
Crew Skill: Capital Ship Piloting 6D, Starship Gunnery 5D+2  
Consumables: 1 Month  
Cargo Capacity: 900 Tonnes  
Hyperdrive Multiplier: x1  
Hyperdrive Backup: No  
Nav Computer: Yes  
Space: 6  
Atmosphere: 225;800kmh  
Maneuverability: 1D  
Hull: 5D  
Shields: 0D  
Sensors:  
    Passive: 35/1D  
    Scan: 50/2D  
    Search: 70/3D  
    Focus: 3/3D+2



Weapons:  
    5 Laser Cannon Turrets (Fire Linked)  
        Fire Arc: Turret  
        Fire Control: 3D  
        Space: 1-3/12/25  
        Atmosphere Range: 100-300/1.2/2.5km  
        Damage: 5D

Description: The dreaded Satis freighter was thought to be a warship when it was first encountered in the Aldebaran Encounter. It has five turrets and a strong hull, making it quite dangerous to the inexperienced pilot. However, most experienced pilots in the GTA know enough to attack the Satis' main weakness: its weak plating around the turrets. Disarming a Satis is most often the best way to destroy it.

While capturing supply ships is often an intelligent plan, the Satis has been considered dangerous enough to rank as a Class C threat. Treat it as one.

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