

Vehicles D6 / Reys Speeder

Craft: Rey's Speeder

Type: Customized repulsorlift vehicle

Scale: Speeder

Length: 3.73m

Skill: Repulsorlift operation: Customized repulsorlift vehicle

Crew: 1

Passengers: 0

Cargo Capacity: 500kg (in cargo nets, anything over 250kg, speed is halved)

Cover: 1/4

Altitude Range: Ground level-751m (each kg carried, lowers flight ceiling by 1.5 meters)

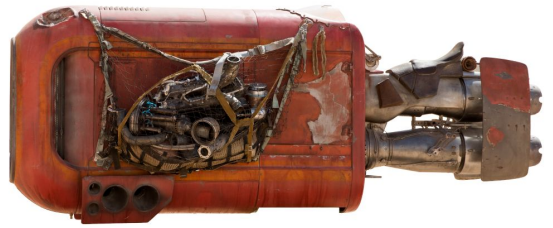
Cost: N/A

Maneuverability: -1D

Move: 210; 600kmh

Body Strength: 2D

Weapons:



Description: Rey's speeder was made entirely from scratch by Rey while she was living on her homeworld of Jakku. It was created using scavenged parts from the starship graveyard on Jakku, Niima Outpost, or from parts acquired from Teedo traders. Rey built a vehicle combining the characteristics of a speeder and a swoop, making the most out of scavenged military hardware and civilian machinery. The speeder was extremely fast and could carry a heavy load, making it ideal for long-range scavenging trips.

Rey's speeder was powered by powerful twin-turbojet engines reclaimed from an old cargo hauler. Rey chose to mount the engine in a stacked configuration instead of side-by-side and bolted them to powered amplifier intakes from an Imperial gunship. She then customized them with racing swoop afterburners and an array of repulsorlifts taken from crashed X-wing starfighters. When lightly loaded, the speeder's overpowered engines and repulsorlifts gave it a similar flight ceiling to a dedicated airspeeder.

Rey's speeder was equipped with a rider interface that wouldn't allow it to be powered on without a valid fingerprint. The wiring allowed Rey to electrify the speeder's chassis, shocking any would-be thieves or scavengers while she was away. In addition, the speeder was ungainly and hard to operate unless the user was familiar with how it handled.