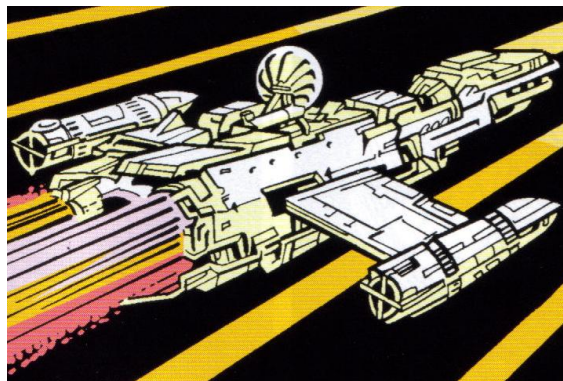


Starships D6 / Cargo orbiter



Name: Cargo orbiter
Scale: Starfighter
Length: 42.93m
Skill: Space Transports - Cargo orbiter
Crew: 1
Crew Skill: varies
Passengers: 2
Consumables: 5 Days
Cargo Capacity: 250 Tonnes
Cost: 35,000 (new); 12,000 (used)
Hyperdrive Multiplier: no
Hyperdrive Backup: no
Nav Computer: Yes
Space: 4
Atmosphere: 450;800kmh
Maneuverability: 1D
Hull: 4D
Sensors:
 Passive: 12/0D
 Scan: 24/0D+2
 Search: 36/1D+1
 Focus: 1/2D
Weapons:

Description: Cargo orbiters were small cargo craft which were not designed with hyperspace abilities. The design required a single pilot to be operated.

Such craft were not uncommon on factory worlds such as Metalorn. The Alliance to Restore the Republic used one such craft—modified with a hyperdrive—to smuggle Leia Organa on and off Metalorn.

Page designed in Notepad, Logo's done in Personal Paint on the Commodore Amiga

All text, HTML and logos done by FreddyB

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