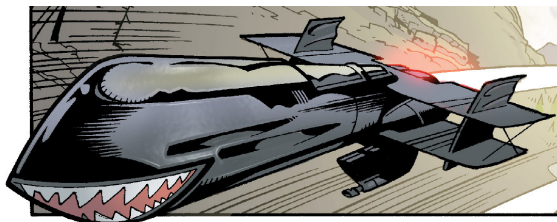


Starships D6 / Buzzard Starfighter



Name: Buzzard Starfighter

Class: Starfighter

Scale: Starfighter

Length: 22 meters

Skill: Starfighter Piloting - Buzzard Starfighter

Crew: 1

Crew Skill: Starfighter Piloting 5D, Starship Gunnery 4D+2

Consumables: 2 Days

Cargo Capacity: 50 Kg

Space: 6

Atmosphere: 375; 1,100 km/h

Maneuverability: 3D

Hull: 4D

Shields: 0D

Sensors:

Passive: 15/0D+1

Scan: 20/1D

Search: 35/1D+2

Focus: 2/2D+1

Weapons:

Projectile weaponry

Scale: Starfighter

Fire Arc: Front

Fire Control: 2D

Space: 1-2/5/10

Atmosphere Range: 50-200/500/1km

Damage: 5D

Description: Buzzards were starfighters used by the Brotherhood of Darkness in the last stages of the New Sith Wars.

They had long cylindrical bodies with two pairs of stubby wings near the rear. They were equipped with hyperdrives. Pilots often painted the noses of their fighters, making them look like predatory animals as an intimidation and demoralizing tactic.

Buzzards were used throughout the last stages of the war and participated in the First Battle of Ruusan.

Image copyright LucasArts.

Any complaints, writs for copyright abuse, etc should be addressed to the Webmaster [FreddyB](#).