

Weapons D6 / Impact grenade

Model: Impact Grenade Type: Grenade Scale: Character Skill: Grenade Cost: 350 Availability: 2, X Blast Radius: 1/2/3 Damage: 7D/5D/3D

Description: An impact grenade was a grenade designed to explode on contact with any object or surface, rather than on a timer or proximity detection. It had a smaller blast radius than devices like the thermal detonator.

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