



Craft: MandalMotors / Rendili StarDrive™s Lictor-class

Dungeon Ship

Type: Dungeon Ship

Scale: Capital

Length: 764 meters

Skill: Capital ship piloting: Lictor-class

Crew: 860, gunners: 46, skeleton: 370/+15

Crew Skill: Astrogation 2D, Capital Ship Gunnery 4D+1, Capital Ship Piloting 4D, Capital Ship Shields 4D, Sensors 3D

Passengers: 400 (security wardens), 8,000 (prisoners in standard cells), 1,000 (prisoners in special holding cells) *

Cargo Capacity: 1,500 metric tons

Consumables: 2 months

Cost: 7.8 million credits

Hyperdrive Multiplier: x2

Nav Computer: Limited to two jumps

Maneuverability: 3D

Space: 3

Hull: 5D

Shields: 1D+2

Sensors:

Passive: 40/0D

Scan. 75/1D

Search: 150/3D

Focus: 4/4D+2

Weapons:

10 Quad Turbolaser Batteries

Fire Arc: 2 front, 4 left, 4 right

Crew: 3

Skill: Capital ship gunnery

Fire Control: 2D

Space Range: 3-15/35/75

Atmosphere Range: 6-30/70/150KM

Damage: 4D

2 Tractor Beam Projectors

Fire Arc: 1 front/left, 1 rear/right**

Crew: 8

Skill: Capital ship gunnery

Fire Control: 2D

Space Range: 1-15/15/35

Atmosphere Range: 2-10/30/60KM

Damage: 4D

* : Special Holding Cells have a system much like the Universal Energy Cage which encloses the cell in a force field with a Strength of up to 15D. The cell also emanates a special type of energy that blocks Force energies and similar mental energies with an effectiveness of up to 15D.

** : May be used on only one fire arc per round.

Description: The Lictor-class dungeon ship, also known as an Imperial dungeon ship or Mandalorian Dungeon Ship, was a versatile warship and mobile prison based on a design used by the Mandalorian Neo-Crusaders during the Mandalorian Wars. The design proved resilient enough that it was still in use nearly four thousand years after its conception.

The models used by the Galactic Empire were equipped with universal energy cages, holding cells, drop bays, and sparring chambers where Dark Side Adepts could battle captive Jedi. They were designed to intimidate, and gained a reputation for never returning a captive who entered them. Guard droids were used to help prevent Jedi escapes.

In order to ensure that prisoners couldn't revolt and commandeer a vessel, their navicomps only were able to hold two sets of coordinates, the home base and the destination, and so could only go to those locations.

Though the Lictor-class wasn't manufactured for combat, it did possess 10 quad turbolaser batteries and two tractor beam projectors for self-defense.

In addition to the MandalMotors design, there was also the scaled down Kiltirin-class, manufactured by Rendili StarDrive.

History

The Lictor-class was used to transport normal and Force-sensitive prisoners, such as captured Jedi Knights during the height of the Great Jedi Purge following the Clone Wars. The Revelator was dispatched to accompany Inquisitor Valin Draco on a mission to the Cularin system, not long after the end of the Clone Wars.

During the aftermath of the Imperial Civil War in 10 ABY, Jedi Master Luke Skywalker and R2-D2 were transported on an Imperial dungeon ship to Byss, the secret throne world of the resurrected Emperor Palpatine. By that time, a dungeon ship could be purchased for 7.8 million credits.

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