

Name: Fennec Shands Ship

Type: Transport

Scale: Starfighter

Length: 29 meters

Skill: Space Transports: Fennec Shands Ship

Crew: 1

Crew Skill: See Fennec Shand

Passengers: 6, 4 Prisoners

Cargo Capacity: 75 metric tons

Consumables: 6 months

Hyperdrive Multiplier: x2

Hyperdrive Backup: x6

Nav Computer: Yes

Maneuverability: 1D

Space: 5

Atmosphere: 250; 750 kmh

Hull: 3D+2

Shields: 2D

Sensors:

Passive: 35/0D

Scan: 70/1D

Search: 105/2D

Focus: 2/2D+2

Weapons:

Laser Cannon Turret

Fire Arc: Turret

Skill: Starship Gunnery

Fire Control: 2D

Space Range: 1-3/12/25

Atmosphere Range: 100-300/1.2/2.5 km

Damage: 4D

Heavy Ion Cannon

Fire Arc: Front

Skill: Starship Gunnery

Fire Control: 3D

Space Range: 1-5/16/36

Atmosphere Range: 100-500/1.6/3.6 km

Damage: 4D

Concussion Missile Launcher (6 Missile Magazine)



Fire Arc: Front
Skill: Starship Gunnery
Fire Control: 2D
Space Range: 1/3/7
Atmosphere Range: 50-100/300/700m
Damage: 7D

Description: Fennec's ship was a starship owned by the bounty hunter Fennec Shand at the beginning of the Imperial Era. Shand travelled to Pantora in the ship after being tipped off by a contact that Omega, a child whom she had been hired to retrieve, was on the moon.

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